



SASF Secretariat Email Address: Secretary@SASF.co.za

Rules for SASF Slingshot Competition Effective as of

October 1, 2023

Index:

1. Introduction

2. Competition System

- **2.1 Indoor Competition**
- **2.2 Outdoor Competition**
- **2.3 Indoor Competition Rules**
- **2.4 Outdoor Competition Rules**
- **2.5 Competition Equipment Rules**
- **2.6 Competition Events and Grouping**
- **2.7 Competition Target System Rules**
- **2.8 Competition Time and Scoring Rules**
- **2.9 Other Competition Rules**
- **2.10 Award Ranking**
- **2.11 Bonus Scheme**
- **2.12 Interpretation of Rules**

3. Rules for Indoor Competition

- **3.1 Indoor Competition Distance**
- **3.2 Precision Competition**
- **3.3 Classic Competition**
- **3.4 Rapid Shooting Competition**
- **3.5 Frameless Competition**
- **3.6 Team Competition**
- **3.7 Preliminaries**
- **3.8 Semifinals**
- **3.9 Finals**

4. Rules for Outdoor Competition

- **4.1 Outdoor Competition Distance**
- **4.2 Competition Stages**
- **4.3 Preliminary 15m**

- 4.4 Preliminary 20m
- 4.5 Semifinal 20m
- 4.6 Final 20m

5. Rules for Competition Equipment

- 5.1 General Rules
- 5.2 Additional Rules

6. Competition Events and Grouping

- 6.1 Indoor Competition
- 6.2 General Rules for Indoor Competition
- 6.3 Outdoor Competition

7. Competition Target System

- 7.1 Target Background
- 7.2 Preliminaries of Indoor Precision, Classic, Frameless, and Team Competitions
- 7.3 Semifinals and Finals of Indoor Precision, Classic, Frameless, and Team Competitions
- 7.4 Indoor Rapid Shooting Competition
- 7.5 Outdoor Competition at 15m
- 7.6 Outdoor Competition at 20m

8. Competition Time and Scoring Rules

- 8.1 General Rules
- 8.2 Rapid Shooting Competition
- 8.3 Team Competition

9. Other Competition Rules

- 9.1 Entry
- 9.2 Practice Area
- 9.3 Instructions and Timeliness
- 9.4 Dress Code
- 9.5 Position
- 9.6 Preparation Time
- 9.7 Track Width

- **9.8 Starting Signal**
- **9.9 Excess Shots**
- **9.10 Stop Signal**
- **9.11 Equipment Failure**
- **9.12 Referee Respect**

10. Award Ranking

11. Bonus Scheme

12. Interpretation of Rules

SASF Sports Committee October 2023

1. SASF Competition System:

1.1 Indoor Competition: The indoor competition distance is 10m, which is the mandatory competition system for SASF Slingshot World Cup and international championships.

1.2 Outdoor Competition: The outdoor competition has distances of 15m and 20m, which are optional competition systems for various SASF international championships.

1.3 Indoor Competition Rules: Refer to Section 2, "Indoor Competition Rules."

1.4 Outdoor Competition Rules: Refer to Section 3, "Outdoor Competition Rules."

1.5 Competition Equipment Rules: Refer to Section 4, "Rules for Competition Equipment."

1.6 Competition Events and Grouping: Refer to Section 5, "Competition Events and Grouping."

1.7 Competition Target System Rules: Refer to Section 6, "Competition Target System."

1.8 Competition Time and Scoring Rules: Refer to Section 7, "Competition Time and Scoring Rules."

1.9 Other Competition Rules: Refer to Section 8, "Other Competition Rules."

1.10 Award Ranking: Refer to Section 9, "Award Ranking."

1.11 Bonus Scheme: Refer to Section 10, "Bonus Scheme."

1.12 Interpretation of Rules: Refer to Section 11, "Interpretation of Rules."

2. Rules for Indoor Competition:

2.1 The competition distance of indoor competition is 10m.

2.1.1 Indoor Precision Competition and Team Competition: Mandatory competition systems for SASF Slingshot World Cup and various international championships.

2.1.2 Indoor Classic Competition, Frameless Competition, and Rapid Shooting Competition: Optional competition systems for SASF Slingshot World Cup and various international championships.

2.2 Preliminaries:

2.2.1 Participants: All competitors (100%).

2.2.2 Target Diameter: 4, 5, 6, 7, 8cm; corresponding score: 10, 8, 6, 4, 2 points.

****2.2.3** Four rounds in the competition; the number of shots in each round is 5 times (20 times in total).

****2.2.4** Competition mode: Competitors can choose any target to shoot.

2.3 Semifinals:

2.3.1 Participants: Competitors with cumulative scores in the top 50% in the four rounds of preliminary competition (competitors with the same score as the last one among the top 50% will also enter the semifinals).

2.3.2 Target Diameter: 4cm; score: 10 points.

**2.3.3 Two rounds in the competition; the number of shots in each round is 5 times (10 times in total).

**2.3.4 Competition mode: Competitors can choose to shoot from left to right or from right to left, with a specified shooting order.

2.4 Finals:

**2.4.1 Results of each round of preliminaries, semifinals, and finals accumulate.

**2.4.2 Participants in the first round of finals: Top 30 competitors with the highest accumulated scores in preliminaries and semifinals (competitors with the same score as the last one among the 30 competitors determine ranking through an extra round).

2.4.3 Target Diameter: 4cm; score: 10 points.

**2.4.4 The number of shots in each round: 5 times.

**2.4.5 Participants in the second round of the final: the top 20.

**2.4.6 Participants in the third round of the final: the top 10.

**2.4.7 Participants in the fourth round of the final: the top 8.

**2.4.8 Participants in the fifth round of the final: the top 6.

**2.4.9 Participants in the sixth round of the final: the top 4.

**2.4.10 Participants in the seventh round of the final: the top 3 (determine third place).

**2.4.11 Participants in the eighth round of the final: the top 2 (determine the champion and runner-up).

**2.5 There are two rounds of indoor team competition, each team comprising the top four competitors in the precision competition of each team.

**2.6 The participants, target diameter, and competition rounds in the preliminaries and semifinals of indoor classic competition and frameless competition are the same. The scores in preliminaries and semifinals accumulate for ranking, with no final stage.

**2.7 Indoor rapid shooting competition is ranked by one round of competition scores. In case of ties, competitors with the same score will compete in extra rounds until a winner is determined.

3. Rules for Outdoor Competition:

**3.1 The outdoor competition has distances of 15m and 20m, which are optional competition systems for various SASF Provincial/National tournaments.

**3.2 The competition is divided into four stages: preliminary 15m, preliminary 20m, semifinal 20m, and final 20m.

3.3 Preliminary 15m:

3.3.1 Participants: All competitors (100%)

**3.3.2 Competition distance: 15m

**3.3.3 Target diameter: 6cm, score: 1 point

**3.3.4 Two rounds in the competition; the number of shots in each round: 5 times (10 times in total).

**3.3.5 Competition mode: Competitors can choose to shoot from left to right or from right to left, with a specified shooting order.

3.4 Preliminary 20m:

3.4.1 Participants: All competitors (100%)

**3.4.2 Competition distance: 20m

**3.4.3 Target diameter: 8cm; score: 1 point

**3.4.4 Two rounds in the competition; the number of shots in each round: 5 times (10 times in total).

**3.4.5 Competition mode: Competitors can choose to shoot from left to right or from right to left, with a specified shooting order.

3.5 Semifinal 20m:

3.5.1 Participants: Competitors with cumulative scores in the top 50% in the preliminaries (competitors with the same score as the last one among the top 50% will also enter the semifinals).

**3.5.2 Competition distance: 20m

**3.5.3 Target diameter: 8cm; score: 1 point

**3.5.4 Two rounds in the competition; the number of shots in each round: 5 times (10 times in total).

**3.5.5 Competition mode: Competitors can choose to shoot from left to right or from right to left, with a specified shooting order.

3.6 Final 20m:

3.6.1 Participants: The top 32 competitors (those with the same score as the 32nd competitor need to determine the ranking through an extra round).

**3.6.2 Competition distance: 20m

**3.6.3 Target diameter: 8cm; score: 1 point

**3.6.4 Elimination competition system: 32 competitors divided into 4 areas (A, B, C, and D) and 16 groups by drawing lots.

**3.6.5 Each competitor shoots 10 times. The one who knocks down the most targets advances (ties resolved by additional rounds).

****3.6.6** The final process: top 32 → top 16 → top 8 → top 4 → competition for third and fourth place → competition for championship and runner-up.

****3.6.7** Top 4 competitors enter the semifinals and compete in two groups. The one who hits seven targets first wins and enters the finals. Losers enter the competition for third and fourth place.

****3.6.8** In elimination competitions and game 7, competitors winning odd-numbered draws select the track and shoot first.

****3.6.9** Illustration: (Details to be added as per event outcomes)

****3.7** There are two rounds of 20m competition in the outdoor team competition, each team comprising the top four competitors of each team. The cumulative score of the four competitors is the total score of the team. Ties resolved by extra rounds.

4. Rules for Competition Equipment:

4.1 General Rules:

4.1.1 Pellet: Steel ball with a diameter within 6.35mm-9.5mm (plus or minus 0.03mm).

4.1.2 Slingshot: The slingshot length must not exceed 30cm, and the width must not exceed 25cm. The rubber band must be used as kinetic energy. Use of wrist rests, infrared equipment, or sighting telescopes with auxiliary lighting is not allowed. Magnets must not be installed in leather pockets, and mechanical release devices are not permitted.

4.2 Additional Rules:

4.2.1 Indoor Precision, Team, and Outdoor Competitions: Sighting telescopes are allowed. The rubber band can be fixed in any way. Frameless slingshots are permitted.

4.2.2 Indoor Classic Competition: Sighting telescopes are not allowed. The rubber band can only be fixed by manual binding and sheathing. Frameless slingshots and slingshots with retractable dimensions are not allowed.

4.2.3 Indoor Rapid Shooting Competition: Any slingshot that meets the general rules is allowed, including frameless slingshots.

4.2.4 Indoor Frameless Competition: Must be composed of a whole rubber band and a leather pocket. No other equipment is allowed, only bare hands.

5. Competition Events and Grouping:

5.1 Indoor Competition:

5.1.1 Precision Competition: Men's group, women's group (over 18 years old), male adolescent group, female adolescent group (below 18 years old).

5.1.2 Classic Competition: No division by gender.

5.1.3 Rapid Shooting Competition: No division by gender.

5.1.4 Frameless Competition: No division by gender.

5.1.5 Team Competition: Each SASF member can send one team composed of four competitors, irrespective of gender.

5.2 General Rules for Indoor Competition:

5.2.1 Precision Competition Registration: Mandatory for all competitors. Classic, frameless, and rapid shooting competitions are optional based on participation in precision competition.

5.2.2 Use of Competition System: All SASF competitions, including World Cup, International Invitational, International Championship, and Intercontinental Cup, will adopt this competition system.

5.2.3 Frameless Competition: The host country's laws regarding safety must be met. If there are fewer than 3 applicants for frameless competition, it may be canceled with the consent of the SASF competition committee.

5.2.4 SASF Members: Must use this competition system for their own slingshot competitions. Some events can be added or removed based on competition size and circumstances, but precision competitions must be held.

5.2.5 Competition Duration: The number of days for holding the competition can be determined based on competition size and circumstances.

5.3 Outdoor Competition:

5.3.1 Categories: Men's group, women's group (over 18 years old), male adolescent group, female adolescent group (below 18 years old).

6. Competition Target System:

6.1 Target Background: Black.

6.2 Preliminaries of Indoor Precision, Classic, Frameless, and Team Competitions:

- Five inverted solid targets.
- Bottom of the target is 1.4m from the ground.
- Transverse interval between targets: 10cm.
- Five round white targets with diameters from left to right: 8cm (2 points), 7cm (4 points), 6cm (6 points), 5cm (8 points), 4cm (10 points). Misses score 0 points.

6.3 Semifinals and Finals of Indoor Precision, Classic, Frameless, and Team Competitions:

- Five inverted solid targets.
- Bottom of the target is 1.4m from the ground.

- Transverse interval between targets: 10cm.
- Five round white targets with a diameter of 4cm, each worth 10 points. Misses score 0 points.

6.4 Indoor Rapid Shooting Competition:

- One inverted solid target with a diameter of 8cm.
- Bottom of the target is 1.4m from the ground.
- Each knockdown is worth 6 points.

6.5 Outdoor Competition at 15m:

- Five inverted solid targets.
- Bottom of the target is 1.4m from the ground.
- Transverse interval between targets: 10cm.
- Five round white targets with a diameter of 6cm, each worth 6 points. Misses score 0 points.

6.6 Outdoor Competition at 20m:

- Five inverted solid targets.
- Bottom of the target is 1.4m from the ground.
- Transverse interval between targets: 10cm.
- Five round white targets with a diameter of 8cm, each worth 1 point. Misses score 0 points.

7. Competition Time and Scoring Rules:

7.1 General Rules:

7.1.1 Competition Duration: Competitors have 2 minutes and 30 seconds to shoot 5 rounds, with one pellet per round. A round is valid only if the target is completely knocked down and confirmed by the referee.

7.2 Rapid Shooting Competition:

- No time limit on the number of shots.
- One pellet per shot, with 1 minute to complete the round.
- A round is valid only if the target is completely knocked down and confirmed by the referee.

7.3 Team Competition:

- Cumulative total score of 4 team members.

8. Other Competition Rules:

8.1 Entry: Competitors must be accompanied by a uniform certificate issued by the competition organizer.

8.2 Practice Area: Competitors must practice in the designated area and adhere to safety regulations.

8.3 Instructions and Timeliness: Competitors must follow competition instructions and enter the field on time; failure to do so results in a score of 0 for the round.

8.4 Dress Code: Competitors must dress appropriately and adhere to the dress code. No Camo, or military attire or components not limited to dress.

8.5 Position: Competitions must be completed in a standing position. Any exceptions for disabled participants must be approved by SASF.

8.6 Preparation Time: Competitors have 1 minute for preparation, with pellet placement as required.

8.7 Track Width: Competitors must not exceed the prescribed track width or cross the line.

8.8 Starting Signal: Competitors can only start shooting when the referee gives the start signal.

8.9 Excess Shots: Exceeding the specified number of shots results in a score of 0 for the round.

8.10 Stop Signal: Competitors must stop shooting when the referee gives the stop signal.

8.11 Equipment Failure: Standby equipment can be used for equipment failures, with on-site repairs only before the round's termination.

8.12 Referee Respect: Failure to respect the referee or follow instructions results in disqualification.

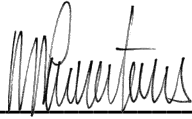
9. Award Ranking: Top 3 competitors in each competition category will be awarded.

10. Bonus Scheme: Subject to sponsor funding.

11. Interpretation of Rules: SASF competition committee reserves the right of interpretation.

SASF Sports Committee October 2023

Signatures of Provincial Chairs

1. 

2. _____

3. _____

4. _____

5. _____

6. _____

7. _____

8. _____

9. _____

Legal:

Date:

31/10/2023